HOMO’POLY … THE GAME

**SETTING UP THE GAME**

Every player receives €1000, 8 meeples of one color and a personal chart with twelve actions on it.

Every player places his meeples on the 8 white meeple outlines on his personal chart.

Put the “Price chart” in the middle of the table. Place the die and the “true identity” cards next to the price chart.

The player who is in the longest ongoing relationship will start this game. After every round the player sitting to the left of the starting player becomes the new starting player.

**EVERY ROUND CONSISTS OF THREE PHASES**

**Phase 1 = Setting the price**

Every round the starting player throws the die and rotates the “wheel of fortune” 1 to 6 positions clockwise, according to the number he just rolled. This determines the price of all actions during this round.

**Phase 2 = Find out your true identity**

Starting with the starting player, every player chooses clockwise which gender (male / female) he will be during this round and he rolls the die to determine his sexual preference during this round. As soon as that players gender and sexual preference is set, that player takes the corresponding card and puts it face up in front of himself. If no corresponding card is still available, reroll the die.

(1 = Single, 2 or 3 = interested in women, 4 or 5 = interested in men, 6 = interested in both)

**Phase 3 = Choose an action**

Starting with the starting player, every player chooses clockwise which action his will do this round. You can do only one action in a round.

There are 12 different actions. Four of them generate money (“G”-actions) and the eight required to complete to win (“A”-actions), cost money. For several actions the player needs to fulfill one or more requirements in order to be able to do that action. If you completed an “A”-action, you take your meeple from that action square on your personal chart and place it on the corresponding square on the price chart.

**THE FOUR ACTIONS THAT GENERATE MONEY**

**G1 Receive child support**

If you have one child (adopted or conceived), you the amount of money listed on the Price chart.

If you have two children (adopted and conceived), you get twice the amount listed on the Price chart.

**G2 Receive an inheritance**

You get the amount listed on the Price chart

**G3 Tax benefit**

If you have a child or a house, you get the amount listed on the Price chart.

If you have a child and a house, you get twice the amount listed on the Price chart.

If you have two children and a house, you get three times the amount listed on the Price chart.

**G4 Bonus payment**

If you already have built a career, you get twice the amount listed in the Price chart.

**THE EIGHT AIMS NEEDED TO COMPLETE (IN ORDER TO WIN THE GAME)**

**A1 Civil marriage**

In order to play this action, two players need to agree to work together. They **both** have to pay the amount listed on the Price chart. This action is only possible for these combinations : A hetero male and a hetero female, two homosexual men and two homosexual women. **A bisexual character can replace any player of the same gender**.

**A2 Religious marriage**

Only possible **between a male and female hetero** who already completed the action “Civil marriage”. They **both** have to pay the amount listed on the Price chart.

**A3 Conceive a child**

Possible for a hetero couple that has already completed the action “Religious marriage”. Both players pay the amount listed on the Price chart. This action is also possible for **any woman**, but she has to pay thrice the amount listed on the Price chart.

**A4 Adopt a child**

Only possible when you are married and after paying twice the amount listed on the Price chart.

**A5 Buy a house**

No requirements, just pay thrice the amount listed on the Price chart. Yes, houses are expensive!

**A6 Travel the world**

Every character pays the amount listed on the Price chart. Except the single character, who pays only half the amount listed. If you have a child (adopted or conceived), you have to pay twice the amount listed on the Price chart.

**A7 Have a divorce**

Only possible if you are already married! If you had a civil marriage, you pay the amount listed on the Price chart and you lose the civil marriage. **Beware, the religious marriage (if already achieved) will not be dissolved by this divorce.**

**A8 Build a career**

A single character pays the amount listed. **Any other character has to be married before he or she can build a career.** If your character is male, you pay twice the amount listed on the Price chart. If your character is female, you pay thrice the amount listed on the Price chart.

**AND THE WINNER IS …**

As soon as a player completes his eighth and final “A”-action, the game has entered its final round. But the round will be played out until the last player had his turn.

The player who is the first to complete all eight “A”-actions wins the game, unless there are more players who completed all eight “A”-actions in the final round. In that case, the money is the tie-breaker and the player with the most money wins the game. Congratulations!

Variations :

You can choose to have only 1 true identity card of each gender / sexual preference or you can have an unlimited amount.

To make the game even more tactical, you can have the players choose their true identity card themselves at the beginning of each round.

**GOOD LUCK AND HAVE FUN !**